

Reconstruction of real-time planning processes in a multi-goal task using eye tracking

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Abstract:

Given a dynamically changing environment, it is essential for humans to establish diverse plans in order to flexibly adapt to such changes. However, examining the planning processes has proven difficult as they are not manifested in observed actions. Previous studies on planning utilized tree search models but they often implemented tasks in a stable environment that were too simple to effectively induce complexity in the process of planning. In this study, we designed a new arithmetic calculation paradigm that requires considering multiple plans in real-time based on the gaze location. The correlations observed between the likelihood of each possible plan derived from the eye-tracking and tree search models confirmed that the considered plans could be reliably inferred from the eye-tracking data. Beyond explaining the planning process through behavioral models, we demonstrate a new method for revealing the real-time process of plan generation.

Keywords: Eye-tracking, plan reconstruction, tree search model

Introduction

Human adaptive behavior is fundamental to higher cognitive processes, which requires diverse plans to prepare for potential changes in advance (Hunt et al., 2021; De Martino et al., 2023). Previous studies have demonstrated that utilizing tree search effectively models the human planning process. However, they mainly investigated the process of building a single plan in a stable environment (Callaway et al., 2022). Moreover, most planning research has examined the process of planning from end to end (Matter et al., 2022; Eluchans et al., 2023), which often overlooked the process of sequential plan formation.

In this study, we used calculations to induce diverse planning in participants. To elucidate the real-time planning processes of each individual, we constructed an eye-tracking model that accumulates the probability of each possible plan from eye-gaze location over time. The plans predicted by the eye-tracking model were statistically compared with those from a tree-search model (Matter et al., 2022, van Opheusden et al., 2023). Our results underscore the feasibility of reconstructing the planning process using eye-tracking data, providing a tool for reliably predicting the plans considered by participants in real-time.

Methods

Task design

Participants performed a calculation task consisting of three numbers and two operators selected from a larger pool of items displayed on the screen (Figure. 1). The goal was to formulate equations that would result in one of two target numbers. The task was divided into planning and execution stages. During the task, participants generated and reported up to three plans in 60 seconds, which guided their sequential decisions to select three numbers and two operators later during the execution stage. When they selected an item, each unselected number on the screen changed its value with a 35% chance. Therefore, participants needed to adapt their plans according to the changing numbers.

Subject's plan: $7 \times 5 - 8, 7 \times 2 \times 2, 7 \times 8 \div 2$

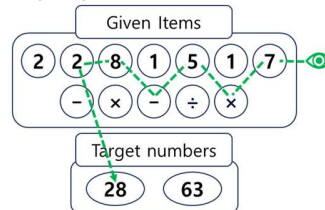


Figure 1. Task design. Participants were given seven numbers, five operators, and two target numbers. They generated and reported up to three plans to reach one of the target numbers.

Eye tracking model

We implemented an eye-tracking model to identify the plans participants were considering at each point during the planning stage. Using the eye movement data recorded during the task (60Hz video), we developed an eye-tracking model to calculate the probability of each plan at each frame. To predict the participants' plans, we identified the items they gazed at for each eye tracking video frame and recorded them in a binary matrix. This matrix was convolved with different windows optimized for each participant in order to compute the softmax probability across possible plans (Figure 2). This method allowed for updating the probability of every possible plan based on the gaze location and given items. We computed the average probability of each plan to assess the level of consideration during the overall planning process. The 180 frames (3 seconds) prior to the reporting of actual plans were excluded from analyses to discriminate the effect of planning from making an explicit report.

Tree search model

We developed a tree search model that utilizes best first search (Callaway et al., 2022) and pruning (Matter et al., 2022) to compute the likelihood of each possible plan and compare it with the eye-tracking model. The tree search model predicted participants' plans by considering possible combinations of given items. The model behavior was determined by four parameters that guided the search process. The model performance was measured by the proportion of hits

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